

**LOCKPORT LITTLE LEAGUE  
2026 SINGLE A DIVISION  
GROUND RULES / PLAYING RULES**

1. **This is an instructional league. The emphasis is on instruction and fun. Scores are not kept. Each player is recognized at the end of the season.**
2. A game will consist of six (6) innings or 2 hours. An inning will end for a team if it:
  - a. Makes three (3) outs or
  - b. The whole lineup hits.
3. A full inning cannot start when only 15 minutes or less remain before the next scheduled game.
4. Pitching machine will be set at 40 feet with machine towards the front of the mound. There will be no exceptions.
5. The area in front of the dugouts **MUST** be kept clear of any equipment during the game. Keep equipment (catcher's, bags, balls and bats) in the dugout.
6. Players not playing **MUST** remain in the dugout at all times while the game is in progress. For the team at bat, only the batter may be out of the dugout.
7. If blood is on any part of the uniform, that piece of clothing should be removed.
8. All canceled or postponed games are to be rescheduled by the Division VP.
9. Both teams **MUST** clean-up their dugout and backstop area immediately after the game.
11. **Offensive Team**
  - a. Only Little League issued/approved bats (USA Baseball) and helmets can be used.
  - b. A batter will have four (4) strikes. There will not be any called strikes. Please encourage the batters to swing at pitches in the strike zone. This will promote a smooth flow to the game.
  - c. There are no walks or hit batters.
  - d. A coach from the batting team will operate the pitching machine. The coach is not a fielder.
  - e. There should be an adult coaching both first and third base. You cannot touch, push or grab a runner. If this occurs, the runner will be called out. There will be no Umpires. The first and third base coaches will make the calls at their respective bases as well as call "fair" or "foul" on their respective sides of the field. The coach operating the pitching machine will make the calls at second base and home plate. **PLEASE BE FAIR! IT IS IMPORTANT TO TEACH THE PLAYERS.**
  - f. If an overthrow goes out of the playing field the runners do not advance.
  - g. The batter and runners may continue to advance while a fair ball remains in the playing field until it is under control by a defensive player. Control is when the ball is in possession of the pitcher (player not coach) or when a defensive player can stop the progress of the runners or when the ball has reached the infield.
  - h. A base runner cannot leave the base before there is contact. Any runner who leaves the base early his/her team will be given one warning only. The second time the runner will be called out.
  - i. A batter or runner **MUST** slide into a base feet first to avoid any contact with a defensive player. No head first slides are allowed. Please teach your players on how to slide properly.
  - j. If a ball hits the pitching machine it is a dead ball. The batter will be awarded first base with any other runners advancing just one base.